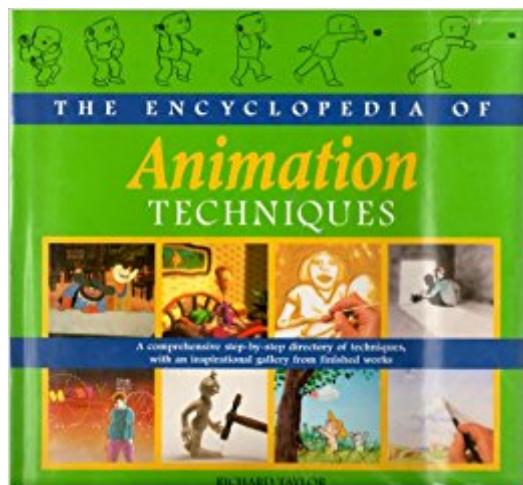


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# The Encyclopedia Of Animation Techniques



## **Synopsis**

This is a guide to the techniques of animation, aimed at the amateur, and to people already working in a production studio or those just keen to expand their knowledge. It covers three types of animation - drawn, modelled and computer generated. It gives a comprehensive, behind the scenes view of creating animated film, from treatments, scripts and storyboarding to filming and marketing. Through a mix of step-by-step photography and artwork commissioned by top animators, and from traditional pen and ink animation to claymation and computer generated, the techniques and advice cover areas such as suitable tools and equipment, characterization, movement, lighting, voices, music and planning layouts and backgrounds. This work includes a gallery of finished works by established animators as an inspiration and to demonstrate how professionals have used techniques to achieve a variety of effects. A supplementary section on preproduction systems, budgeting and how to launch yourself as a professional, aim to provide a guide to setting a career in motion.

## **Book Information**

Hardcover: 176 pages

Publisher: Focal Press (October 1996)

Language: English

ISBN-10: 0240514882

ISBN-13: 978-0240514888

Product Dimensions: 8.7 x 50 x 8.7 inches

Shipping Weight: 1.8 pounds

Average Customer Review: 4.3 out of 5 stars 5 customer reviews

Best Sellers Rank: #1,336,148 in Books (See Top 100 in Books) #31 in Books > Humor & Entertainment > Pop Culture > Reference #146 in Books > Humor & Entertainment > Movies > Encyclopedias #522 in Books > Arts & Photography > Graphic Design > Animation

## **Customer Reviews**

The book is excellent !

This is a good book for looking over different types of animation methodology. The best section by far in this book is the one on stop motion animation. It showed the step by step building of two stop motion characters using two different types of joints. It included suggested tools you should use in building your character. It also included the pro's and cons of different types of set construction.

Also included in this section was how to set up the studio for filming. The type of camera lens you should use. The visual effect different types of lenses would have on your scene. The cool thing about all this detail was that it was not drawn they showed actual full color photographs!

The book is concise and covers the entire spectrum of animation. It is consistent with others in the Encyclopedia of Art Series. For animation students it is a good introductory book, but you will find yourself needing more information soon.

Richard Taylor approaches animation like the BEST do-it-yourself guides do... beautiful, clear illustrations of the nuts and bolts as well as the squash and stretch. Wish this had been MY textbook at animation school.

This book is good for a starter to know the animation how is work

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Animated Life: A Lifetime of tips, tricks, techniques and stories from an animation Legend  
(Animation Masters) DISNEY'S ART OF ANIMATION Disney's Art of Animation #1: From Mickey Mouse, To Beauty and the Beast Animation (Walt Disney Animation Studios: The Archive Series)  
The Animation Book: A Complete Guide to Animated Filmmaking--From Flip-Books to Sound Cartoons to 3- D Animation Trade Secrets: Rowland B. Wilsonâ™s Notes on Design for Cartooning and Animation (Animation Masters Title) Elemental Magic, Volume II: The Technique of Special Effects Animation (Animation Masters Title) Stop Motion: Craft Skills for Model Animation (Focal Press Visual Effects and Animation) Producing Independent 2D Character Animation: Making & Selling A Short Film (Focal Press Visual Effects and Animation) Animation in the Home Digital Studio: Creation to Distribution (Focal Press Visual Effects and Animation) The Encyclopedia of Animation Techniques Encyclopedia Of Mosaic Techniques: A Step-by-step Visual Directory, With An Inspirational Gallery Of Finished Works (Encyclopedia of Art Techniques) The Anime Encyclopedia: A Guide to Japanese Animation since 1917 The Animator's Workbook: Step-By-Step Techniques of Drawn Animation Directing the Story: Professional Storytelling and Storyboarding Techniques for Live Action and Animation How to Cheat in Maya 2014: Tools and Techniques for Character Animation The Complete Digital Animation Course: Principles, Practices and Techniques: A Practical Guide for Aspiring Animators Frame-By-Frame Stop Motion: The Guide to Non-Traditional Animation Techniques The Encyclopedia of Dollhouse Decorating Techniques

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